

# **Meeting Agenda**

# **Neighborhood Revitalization Commission**

Monday, September 28, 2020	6:00 PM	Common Council Chambers

In an effort to keep members of the public, City staff and City Plan Commissioners as safe as possible from the spread of COVID-19, City Staff highly encourages the public to submit any comments, concerns, questions, or support in writing ahead of the meeting to Tim Acklin at acklint@cityoflacrose.org.

The meeting will also be conducted through video conferencing and may be viewed and accessed with the following link:

https://stream.lifesizecloud.com/extension/4796124/c7d43560-fea7-4613-9625-63af875bee87

Members of the public will also be permitted to ask questions or provide statements via video conferencing. Members of the public will also be able to attend the meeting in person. The meeting will be held in the Council Chambers of City Hall located at 400 La Crosse Street. Social Distancing policies will be followed

followed.

### Call to Order

### Roll Call

### **Approval of Minutes**

1. Approval of the August 3, 2020 Meeting Minutes.

### Agenda Items:

- 2. <u>20-1062</u> Review and Possible Action on the NRC Statement: End racially disproportionate policing through changes to appropriations of public funds, August 2020. <u>Attachments:</u> <u>2020 NRC Statement Police Use of Force\_August.pdf</u>
- <u>20-1389</u> Review and Discussion of the Downtown Parking Study and Analysis of Expanded Areas.
  <u>Attachments:</u> Final Report.pdf
- 4. Update on the Comprehensive Plan.

### Adjournment

Notice is further given that members of other governmental bodies may be present at the above scheduled meeting to gather information about a subject over which they have decision-making responsibility.

#### NOTICE TO PERSONS WITH A DISABILITY

Requests from persons with a disability who need assistance to participate in this meeting should call the City Clerk's office at (608) 789-7510 or send an email to ADAcityclerk@cityoflacrosse.org, with as much advance notice as possible.