



City of La Crosse, Wisconsin

City Hall
400 La Crosse Street
La Crosse, WI 54601

Meeting Agenda - Final

Common Council

Tuesday, April 18, 2017

4:00 PM

Council Chambers

Adjourned/Organizational Meeting

4:00 p.m. Adjourned April Council Meeting

Roll Call

- 1 [16-0033](#) Resolution approving sale of property adjacent to the Shelby Baseball fields known as Shelby Baseball Parking Lot to the Town of Shelby.
Referred 6/19/2016 to Boundary Agreement Task Force
- 2 [16-0652](#) AN ORDINANCE to create Section 6-18 of the Code of Ordinances of the City of La Crosse regarding pigeon control.
Tabled 8/11/2016
- 3 [17-0080](#) AN ORDINANCE to amend Sec. 10-589(c) of Article XIII of the Code of Ordinances of the City of La Crosse regarding condition of vehicles for public conveyance.
Tabled 3/9/2017
- 4 Referral of all items in the hands of the standing committees to the appropriate new committees.

Adjourn Sine Die

4:20 p.m. Swearing-In Ceremony

4:30 p.m. New Council Convenes (Organizational Meeting)

Roll Call

Pledge of Allegiance

Invocation by Pastor Paul Mundinger, Faith Lutheran Church

- 1 Election of Council President
- 2 Election of two Council Members to Board of Public Works

- 3 [17-0456](#) Mayor's Council Member Appointments to the Board of Park Commissioners:
Paul Medinger, 2508 26th St. S. and Jacqui Marcou, 208 9th St. S.
- 4 Mayor's Address

Adjournment

NOTICE TO PERSONS WITH A DISABILITY

Requests from persons with a disability who need assistance to participate in this meeting should call the City Clerk's office at (608) 789-7510 or send an email to ADAcityclerk@cityoflacrosse.org, with as much advance notice as possible.

Any invocation that may be offered at the Council meeting shall be the voluntary offering of a private citizen, to and for the benefit of the Council. The views or beliefs expressed by the invocation speaker have not been previously reviewed or approved by the Council, and the Council will not endorse the religious beliefs or views of this, or any other speaker."