

Cip amendments to be brought to 8/14/25 council

CIP #1008 \$325,000 move from 2026 to unfunded

12<sup>th</sup> st N terminus south to badger

TID 11 funding

CIP #832 Pedestrian lighting Washburn south move from 2028 to 2027

Includes 8<sup>th</sup> and 9<sup>th</sup> streets, Cass to Market; Cameron 8<sup>th</sup> to 10<sup>th</sup>; and 300 block of 10<sup>th</sup> st s

This lighting will be the similar standard as used in the 10<sup>th</sup> and cass district to have conformity and continuity within the area

Engineering estimate \$1,250,000

Funding source tid 11 2027 2026 contract signed by October 2026 with construction in 2027

CIP #831 Pedestrian lighting Washburn north from unfunded to 2026

Main street, from 7<sup>th</sup> to west ave, 100 block of 10<sup>th</sup> st s

Engineering estimate \$750,000

Funding source tid 11 2026

Move from 2029 to 2026

CIP# 988 Weigent tennis court replacement \$300,000 borrowing

Courts are in need of replacement with half closed last season (safety) for temporary repair.

CIP # 849 Wittenberg dog park fence installation \$40,000

This is currently a temporary fence which the city leases. Fencing would be permanent and fees eliminated for leasing fence

CIP 698 Weigent fence replacement

Update and replace aging fencing at weigent park

Move CIP #1008 12<sup>th</sup> st N-terminus south to badger, \$325,000 from 2026 to 2027

Funding tid 11

CIP #853 River Point District Marina

Move to 2027 tid 18 funding

Plans and permits needed yet.

CIP no item number. Placement of ada bubblers \$150,000 tid 11 2026

Placement of ada only bubblers in tid 11 and ½ mile locations next to or near historic bubblers. \$15,000 per bubbler 10 bubblers at the below locations. Ability to utilize both new ada compliant and retain historic bubblers

3<sup>rd</sup> and vine

3<sup>rd</sup> and main

3<sup>rd</sup> and cass

4<sup>th</sup> and main

5<sup>th</sup> and jay

5<sup>th</sup> and market

5<sup>th</sup> and hood

7<sup>th</sup> and Cameron

8<sup>th</sup> and division

8<sup>th</sup> and main

